

2025 ESCANABA MOTOR SPEEDWAY

VINTAGE MODIFIED RULES

ALL GENERAL TRACK RULES APPLY

Definition of Vintage at Escanaba Motor Speedway Shall Be:

Cars representing the racing that took place from the beginning to 1980's modified era. This does not include vintage sprint cars or cars that are mostly of sprint car design regardless of year and follow the following rules. All cars need to maintain the vintage spirit and understand that racing should be for the spirit of fun and showcasing racing of old. This is a competitive class, but not a win at all cost class. Rough driving and cars not following the spirit of being "vintage" will not be acceptable.

This class is an exhibition class and will earn no points or pay for racing. The driver and one pit crew will be allowed into the pits free of charge.

They will not be required to complete post-race tech inspections.

Drivers must wear modern appropriate safety gear. Arm restraints recommended if arms can reach outside of roll bars.

SAFETY:

1. Snell-rated SA2015 or SA2020 helmet required. Must also be full face with eye protection.
2. SFI-approved full fire suit required. Fire retardant gloves, shoes and neck brace (or head and neck restraint) required. Recommended: Fire retardant head sock and underwear
3. SFI-Approved five-point safety belt assembly required, must be mounted securely. Maximum of 5 years old unless stated otherwise in specific class rules. Recommended: Safety belts no more than two years old.
4. Kill switch required within easy reach of the driver and must be clearly marked 'OFF' and 'ON'.
5. Recommended that all trailers have a fire extinguisher easily accessible. Recommended to be an ABC extinguisher at minimum.
6. ANY TIME a car is going on the track the driver must be in full safety gear as they would be to go out and race with the exception of drivers participating in the parade of flags.

Car Appearance:

1. Must be of a recognizable manufactured car and be fashioned and mounted in the manner of a vintage dirt modified.
2. Fiberglass bodies are only legal if they are stock in dimension and appearance to a production vehicle that is no longer available. Fiberglass cars must still make minimum weight.
3. No complete flat panel cars.
4. No mirrors allowed inside of the car. Convex mirror on the right side of the outside of the car is allowed. Maximum of 5 inches.

Chassis:

1. Must be of vintage modified design, no full down tube cars, no converted sprint cars or east coast modifieds.
2. Front and rear bumper corners to be smooth and capped and cannot be wider than the front tires.
3. Rounded bumper is recommended.

Front End:

1. Must have a straight axle front end.

Rear End:

1. No Live axle quick change rear ends (spinning axle tube such as sprint car rear end), no torque tubes. Quick changes or vintage era rear ends allowed.
2. No Traction Devices, Lift Arms, Bearing, or Moving Bird Cages prohibited. Suspensions must remain vintage appearing as originally designed in the spirit of vintage modified racing.

Shocks:

1. Shocks should remain true to the era the car is representing.
2. No bubble top or remote reservoir shocks allowed.
3. No external adjustable valving allowed, no exceptions.
4. Coil over adapters are allowed.

Wings:

1. Must be Vintage in appearance and no larger than 5ft in either direction with a 20 sq ft total surface area measured at the widest point.
2. Side boards must remain at five (5) square feet.
3. NO sprint car wings of any type: stock or modified.
4. Banana style or vintage sideboards only.

Tires:

1. Grooving and siping allowed. Right Rear large size maximum of Hoosier 105/15/15 or American Racer Series 33 = 103 - 107. Tread width max of 15”.

Weight:

1. Must weigh minimum of 2400 lbs with the driver after each race, any ballast must be painted white and have the car number clearly marked.
2. The top four finishing cars will cross the scale. If DQ'D for weight you must make weight to participate in next race event.

Motors:

1. Must be of a stock cast steel block, steel crank and rods. No Exotic metals such as titanium may be used in motors.
2. Heads must be 23*aluminum heads allowed.
3. No LS style motors, must have distributor style ignition, no crank triggers or EFI.
4. No exotic style motor combinations will be allowed. Must be able to be configured with stock style parts.

Fuel:

1. Mechanical fuel injection allowed or carbureted.
2. Mechanical Fuel Pumps, Stock Pumps, and Electric Pumps allowed. Electric Pumps MUST have Oil Pressure Safety Shut off Switch.
3. Fuel Cell must be inside of the frame rails and if rear is tubular must have a fuel cell protection bar. Fuel lines through the interior of the car must be steel braided and AN fittings, if not they must be sealed off from the driver by means of conduit or tubing to seal them off from the driver.

Transmissions:

1. Must be able to start under own power.

Winner from the previous feature race will start in back of the field of their respective features for the next event.

Any Vintage Mod car winning four (4) feature races will be bumped up to Super Mod Class.

Vintage Modifieds will run a 10-lap heat and a 15-lap A feature.